MEDICAL HUMANITIES SYMPOSIUM PARTICIPANT EVALUATION

We would be very grateful if you could complete this symposium evaluation and leave it at the check-in table at the end of the conference. (Please note eval is two-sided) THANK YOU!

CONTENT AND SPEAKERS

The activities of the symposium...

1 Provid	ed specific prac	ctices and habi	ts of mind to	o enhance empa 5	thy for patie	nts/families 7
Disagree	slightly	somewhat	slightly	moderately	agree	strongly
Disagree	Disagree	disagree	agree	agree	agree	agree
	Disagree	disagree	agree	автес		agree
2 Helped develop specific skills for developing perspective taking, attention, and empathy						
1	2	3	4	5	6	7
Disagree	slightly	somewhat	slightly	moderately	agree	strongly
	Disagree	disagree	agree	agree		agree
3 Preser	nted specific ski	lls and practice	es for promo	oting wellness ar	nd de-stressi	ng
1	2	3	4	5	6	7
Disagree	slightly	somewhat	slightly	moderately	agree	strongly
	Disagree	disagree	agree	agree		agree
4 Suggest	ted new ways of	thinking about t	he medical s	tudent experience	e	
1	2	3	4	5	6	7
Disagree	slightly	somewhat	slightly	moderately	agree	strongly
	Disagree	disagree	agree	agree		agree
	- 100 g 1	g. 22				1.8. 22
Speakers we	ere					
5 Insightful and stimulating						
1	2	3	4	5	6	7
Disagree	slightly	somewhat	slightly	moderately	agree	strongly
	Disagree	disagree	agree	agree		agree
6Knowled	dgeable about su	ıbiect matter				
1	2	3	4	5	6	7
Disagree	slightly	somewhat	slightly	moderately	agree	strongly
Disagree	Disagree	disagree	agree	agree	agree	agree
	Disagree	albagice	ugice	ug. ee		иргее
7 Encoura	and student nor	ticination and di	couccion			
	ged student par		4	5	e	7
1 Disagrap	2	3	-		6	7 strongly
Disagree	slightly	somewhat	slightly	moderately	agree	strongly
	Disagree	disagree	agree	agree		agree

ADDITIONAL COMMENTS/SUGGESTIONS:					
I am a:					
UCI 1 st /2 nd yr medical student					
UCI 3 rd /4 th yr medical student					
Other medical student					
Nursing student					
Undergrad student					
Medical school faculty					
Other					
Thank you so much for your feedback!					